



Around 12% of US Teenagers Seek AI for Emotional Support

Description

AI chatbots are now common in the lives of American teenagers. This information comes from a report by the Pew Research Center.

Many teens use AI to search for information and get help with schoolwork. Some teens also use AI for casual chats and emotional support. About 16% of teens talk to AI for fun, while 12% seek advice or comfort.

Experts worry about this. They say talking to AI can make people feel lonely. These systems are not made for giving emotional help. The AI might lead teens away from real-life facts and connections with others.

Parents and teenagers have different views about using AI. While 51% of parents think their child uses chatbots, 64% of teens say they do. Most parents are fine with using AI for schoolwork. However, only 28% like their teens using AI for casual chats.

Some companies, like Character.AI, stop kids under 18 from using their chatbots after serious incidents linked to emotional problems. Most teens have mixed feelings about AI's future effects on society.

Vocabulary List:

1. **Emotional** /ɪ'moʊ.ʃən.əl/ (adjective): Relating to feelings or the expression of feelings.
2. **Connection** /kə'nek.ʃən/ (noun): A relationship or link between people or things.
3. **Incidents** /'ɪn.sɪ.dənts/ (noun): Events or occurrences especially when they are unusual or important.
4. **Casual** /'kæʒ.u.əl/ (adjective): Relaxed and unconcerned; informal.
5. **Support** /sə'pɔrt/ (verb): To provide assistance or encouragement to someone.
6. **Seek** /si:k/ (verb): To look for or attempt to obtain something.

Comprehension Questions

Multiple Choice

1. What percentage of teens use AI for fun?

Option: 12%

Option: 16%



Option: 28%

Option: 51%

2. What is the main concern experts have about teens talking to AI?

Option: It can help with schoolwork.

Option: It can provide emotional support.

Option: It can make people feel lonely.

Option: It is widely accepted by parents.

3. What percentage of parents believe their child uses chatbots?

Option: 28%

Option: 51%

Option: 64%

Option: 12%

4. What percentage of parents are okay with AI being used for schoolwork?

Option: 28%

Option: 51%

Option: 64%

Option: All parents

5. What is the stance of companies like Character.AI regarding kids under 18?

Option: Encouraging usage

Option: Ban from using chatbots

Option: No restrictions

Option: Providing extensive support

6. What is a common use of AI among teenagers according to the report?

Option: Making new friends

Option: Searching for information

Option: Physical activities

Option: Travel planning

True-False

7. 16% of teens use AI to seek advice or comfort.

8. Most parents approve of their teens using AI for casual chats.



9. 64% of teens believe they use chatbots.
10. Experts believe AI systems are designed to provide emotional help.
11. AI chatbots are uncommon in the lives of American teenagers.
12. Some companies restrict chatbot usage for kids under 18 due to emotional problems.

Gap-Fill

13. AI chatbots are now common in the lives of American _____.
14. About _____% of teens talk to AI for fun.
15. Experts say that talking to AI can make people feel _____.
16. While 51% of parents think their child uses chatbots, _____% of teens say they do.
17. Only _____% of parents like their teens using AI for casual chats.
18. Some companies, like Character.AI, stop kids under _____ from using their chatbots.

Answer

Multiple Choice: 1. 16% 2. It can make people feel lonely. 3. 51% 4. Most parents 5. Ban from using chatbots
6. Searching for information

True-False: 7. True 8. False 9. True 10. False 11. False 12. True

Gap-Fill: 13. teenagers 14. 16 15. lonely 16. 64 17. 28 18. 18

Vocabulary quizzes

Multiple Choice (Select the Correct answer for each question.)

1. What is the term used to describe the unlawful taking of someone else's property?



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- Option: Robbery
Option: Theft
Option: Burglary
Option: Fraud
2. What are collectible items that often feature characters from sports or games called?
- Option: Posters
Option: Trading cards
Option: Comics
Option: Stickers
3. What technology allows customers to scan and pay for their items without cashier assistance?
- Option: Self-service counter
Option: Cashier checkout
Option: Self-checkout
Option: Mobile payment
4. Which word describes something that evokes strong feelings?
- Option: Emotional
Option: Rational
Option: Logical
Option: Detached
5. What is the act of helping someone or something called?
- Option: Opposition
Option: Support
Option: Indifference
Option: Hostility
6. What is the simulation of human intelligence processes by machines especially computer systems referred to as?
- Option: Robotics
Option: Artificial Intelligence
Option: Machine Learning
Option: Automation
7. What term is used for the financial gains that exceed the expenditures?
- Option: Losses
Option: Profits
Option: Investments
Option: Expenses
8. Who are the individuals that purchase goods or services from a business?



- Option: Suppliers
- Option: Vendors
- Option: Customers
- Option: Shareholders

9. What is the system of production consumption and trade of goods and services in a given area called?

- Option: Market
- Option: Society
- Option: Economy
- Option: Culture

10. What term refers to individuals who are selecting items for purchase in retail environments?

- Option: Merchants
- Option: Shoppers
- Option: Retailers
- Option: Wholesalers

Gap-Fill (Fill in the blanks with the correct word from the vocabulary list.)

11. The crime of _____ involves taking someone's personal property without permission.

12. Many collectors enjoy assembling a complete set of _____ that feature their favorite players.

13. Using _____ helps speed up the process of purchasing items at the store.

14. It is important to seek out _____ from friends during difficult times.

15. _____ has the potential to revolutionize many industries by enabling smarter automation.

16. Companies strive to maximize their _____ by reducing costs and increasing revenue.

17. Sources of _____ are crucial for powering homes and industries efficiently.

18. During holiday seasons _____ flock to stores in search of the best deals.

19. A strong _____ can lead to higher employment rates and increased consumer



spending.

20. The _____ system of the laptop helps prevent it from overheating during heavy usage.

Matching Sentences (Match each definition to the correct word from the vocabulary list.)

21. The police were called in to investigate the theft of several expensive items from the store.
22. Kids often trade their favorite trading cards during recess at school.
23. The self-checkout kiosks have made the shopping experience quicker for many customers.
24. The movie was so emotional that it left many viewers in tears at the end.
25. Friends often offer emotional support during challenging times in life.
26. Artificial intelligence is being increasingly used to enhance customer service experiences.
27. The company reported higher profits this quarter compared to the same period last year.
28. Returning customers are vital for the long-term success of any business.
29. A healthy economy boosts consumer spending and encourages business investments.
30. Effective cooling systems are essential in preventing electronic devices from overheating.

Answer

Multiple Choice: 1. Theft 2. Trading cards 3. Self-checkout 4. Emotional 5. Support 6. Artificial Intelligence 7. Profits 8. Customers 9. Economy 10. Shoppers

Gap-Fill: 11. theft 12. trading cards 13. self-checkout 14. support 15. Artificial Intelligence 16. profits 17. energy 18. shoppers 19. economy 20. cooling

Matching sentence: 1. theft 2. trading cards 3. self-checkout 4. emotional 5. support 6. artificial intelligence 7. profits 8. customers 9. economy 10. cooling

CATEGORY

1. Business - LEVEL1

POST TAG



1. AI
2. emotional support
3. ESL learning
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6. US teens

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