



Assassin's Creed Black Flag Enhances Accessibility Features

Description

Assassin's Creed Black Flag Resynced will be released on 9 July for PS5, Xbox Series X|S, and PC through the Ubisoft Store, Steam, and the Epic Games Store. This upgraded version invites players back into Edward Kenway's adventures during the Caribbean's Golden Age of Piracy. Enhanced accessibility features aim to make the game more playable for a wider audience.

Jonathan Bedard, Director of User Experience, and Game Designer Maksym Smolynets discussed their focus on accessibility. They wanted to maintain the original game's spirit while incorporating today's Ubisoft standards, shaped by years of development. They engaged with the gaming community to gather feedback on past accessibility improvements and explored industry practices to enhance player interaction.

Since its initial release over a decade ago, accessibility in games has advanced significantly. Bedard noted that many formerly niche features are now standard practices, driven by collaboration within Ubisoft and across the industry. While not every improvement could be transferred, players can expect more than just basic updates in this version.

New features include a customizable camera dot to reduce motion sickness, larger subtitles, and enhanced controls. The game allows for extensive customization, including remapping and numerous input options. It also offers flexible gameplay solutions, such as less strict underwater mechanics and easier navigation.

Bedard expressed pride in these updates, stating they allow both new and returning players to engage more fully with the game. This upgrade, he noted, represents Ubisoft's most significant leap in accessibility for any title to date.

Vocabulary List:

1. **accessibility** //æk,sesə'bɪləti// (noun): ways to make something easier for more people
2. **customizable** //'kʌstə,maɪzəbəl// (adjective): able to be changed to fit a person
3. **remapping** //ri:'mæpɪŋ// (noun): changing which button does a game action
4. **mechanics** //mə'kæniks// (noun): the rules or movement in a game
5. **collaboration** //kə,læbə'reɪʃən// (noun): work done together by two or more people
6. **navigation** //,nævi'geɪʃən// (noun): finding your way around a place or game

Comprehension Questions



Multiple Choice

1. When will Assassin's Creed Black Flag Resynced be released?
 - Option: 9 July
 - Option: 10 July
 - Option: 11 July
 - Option: 12 July
2. Which platforms will Assassin's Creed Black Flag Resynced be available on?
 - Option: PS5, Xbox Series X|S, PC
 - Option: PS4, Xbox One, PC
 - Option: Nintendo Switch, Xbox Series X|S
 - Option: PC only
3. What is one of the new features in Assassin's Creed Black Flag Resynced?
 - Option: Smaller subtitles
 - Option: Customizable camera dot
 - Option: No customization options
 - Option: Limited navigation options
4. Who discussed the focus on accessibility for the game?
 - Option: Jonathan Bedard and Maksym Smolynets
 - Option: Ubisoft CEO and Game Designer
 - Option: Game developers from Ubisoft
 - Option: Edward Kenway
5. Which industry practice was mentioned as a way to enhance player interaction?
 - Option: Ignoring feedback
 - Option: Engaging with the gaming community
 - Option: Focusing solely on graphics
 - Option: Limiting accessibility features
6. What does the upgraded game aim to maintain from the original?
 - Option: Original soundtrack
 - Option: Original game spirit
 - Option: Original graphics
 - Option: Original character design



True-False

7. Assassin's Creed Black Flag Resynced will be released for PlayStation 4.
8. Accessibility in games has regressed since the initial release of the original game.
9. The game offers flexible gameplay solutions.
10. Jonathan Bedard is the Director of User Experience for the game.
11. Players can expect only basic updates in the new version of the game.
12. Enhanced controls are part of the new features in Assassin's Creed Black Flag Resynced.

Gap-Fill

13. Assassin's Creed Black Flag Resynced invites players back into Edward Kenway's adventures during the Caribbean's Golden Age of _____.
14. New features include larger _____ and enhanced controls.
15. The game allows for extensive customization, including _____ and numerous input options.
16. The upgraded version aims to make the game more _____ for a wider audience.
17. Bedard expressed _____ in the updates allowing players to engage more fully with the game.
18. This upgrade represents Ubisoft's most significant leap in _____ for any title to date.

Answer

Multiple Choice: 1. 9 July 2. PS5, Xbox Series X|S, PC 3. Customizable camera dot 4. Jonathan Bedard and Maksym Smolynets 5. Engaging with the gaming community 6. Original game spirit

True-False: 7. False 8. False 9. True 10. True 11. False 12. True

Gap-Fill: 13. Piracy



14. subtitles 15. remapping 16. playable 17. pride 18. accessibility

CATEGORY

1. Sci/Tech - LEVEL5

POST TAG

1. accessibility
2. assassin's creed
3. black flag
4. ESL learning
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